

SEPTEMBER 7-10

QUALIFIERS: CARIOCA ARENA 1 FINALS: COPACABANA BEACH





Event Guide



















I. ORGANISER AND KEY CONTACTS

COMPETION MANAGER:

Adam MAROSVARI



adam.marosvari@fiteq.org

EVENT MANAGER:

Barbara PALFI



barbara.palfi@tegball.com

CHIEF REFEREE:

Norbert AUGUSZTIN



norbert.augusztin@fiteq.org

CHIEF REFEREE:

Soma FORDOS

II. COMPETITION INFORMATION

EVENTS

- Men's Doubles
- Mixed Doubles
- Women's Doubles

COMPETITION VENUE - QUALIFIERS (SEPTEMBER 7-9)

Carioca Arena 1, Rio de Janeiro

FINAL VENUE (SEPTEMBER 10)

Copacabana Beach

beachfront at Copacabana Palace Hotel

PRACTICE OPPORTUNITY:

September 6: 16:00-18:00 (Local Time)

Carioca Arena 1





TOURNAMENT SCHEDULE

SEPTEMBER 7:

9:00-9:45 ACCREDITATION

10:00-13:00 MIXED DOUBLES GROUP STAGES

13:00-14:00 BREAK+DRAW+ACCREDITATION FOR SEEDED PLAYERS

14:00-18:40 MIXED DOUBLES KNOCK OUT STAGES

SEPTEMBER 8

9:45-9:55 ACCREDITATION

10:00-12:30 MEN'S DOUBLES GROUP STAGES

12:30-14:00 BREAK+DRAW +ACCREDITATION FOR SEEDED PLAYERS

14:00-18:40 MEN'S DOUBLES KNOCK OUT STAGES

SEPTEMBER 9

9:45-9:55 ACCREDITATION

10:00-12:30 WOMEN'S DOUBLES GROUP STAGES

12:30-13:30 BREAK+DRAW

13:30-15:30 WOMEN'S DOUBLES KNOCK OUT STAGES

SEPTEMBER 10

PLEASE NOTE THAT THE FINALS WILL TAKE PLACE AT THE COPACABANA BEACH.

10:00-10:15 PLAYER BIO VIDEO SHOOTING
12:00 WOMEN'S DOUBLES FINAL
FOLLOWED BY MIXED DOUBLES FINAL
FOLLOWED BY MEN'S DOUBLES FINAL

TOURNAMENT SYSTEM

The tournament will consist of a group stage and a knockout stage in all categories.

GROUP STAGE

Best of 3 set games - the first team to reach 12 points, only the decisive set must be won by 2 clear points difference.

KNOCKOUT STAGE

- Best of 3 sets games, only the decisive set must be won by 2 clear points difference.
- Bronze game will be played by the losers of the semi-finals.
- Final will be played by the winners of the semi-finals

QUALIFICATION RULES

In case of the same results between the teams the following guidelines and rules shall be applied to decide which team finishes higher:

- Direct result (in case of 2 teams);
- Results against each other with better set difference (in case of 3 or more teams);
- Results against each other with better point difference (in case of 3 or more teams);
- Results against the other teams of the group (sets, points);
- In case every result is the same, a coin toss will be made, and the winner finishes higher.

COMPETITION FORMAT

Mixed Doubles:

40 doubles teams have been registered in the Men's Doubles category. According to the current Mixed Doubles World Ranking, the top 4 teams have been seeded and the remaining 36 teams have been drawn into 12 groups of 3. The top 2 teams from each group proceeds to the Knock Out Stage (KO32).

The 4 seeded teams will get a BYE in the KO32.

Men's Doubles:

38 doubles teams have been registered in the Men's Doubles category. According to the current Men's Doubles World Ranking, the top 8 teams have been seeded and the remaining 30 teams have been drawn into 10 groups of 3. The top 2 teams from each group proceeds to the Knock Out Stage (KO 32). From the 8 seeded teams, the top 4 seeded teams will get a BYE in the KO32.

Women's Doubles:

17 doubles teams have been registered in the Women's Doubles category. The teams have been drawn into one group of 5 and three groups of 4. The top 2 teams from each group proceeds to the Knock Out Stage (Quater-Final).

ADDITIONAL RULES

- Warmup time before the game: 1 MINUTE.
- Time out: ONCE every game. The teams/players do not change side after time-out but remain on their own half as before the Time-out.
- Break between the sets: 1 MINUTE. By entering the event, players agree to abide by The FITEQ Rules and Regulation of Teqball (can be found at www.fiteq.org).
- Call room/area: every athlete must be present there 10 minutes prior to their match otherwise they will receive a warning. After 3 warnings a walkover will be the penalty.
- The Official Rules and Regulations have been updated, including but not limited to the following areas:

WARNING SYSTEM

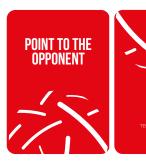
During the competition, referees will use cards to demonstrate disciplinary actions, to ensure visibility and understanding of the procedures. Disciplinary actions remain the same according to the rulebook:

- Unsporting conduct occurs when a player makes any inappropriate verbal remark or non-verbal gesture to the opponent players, team officials, referees, spectators or any other stakeholders who are part of the match/tournament.
- If the Main Referee considers the player's conduct to be unsporting, they may sanction the player according to the following three steps:
- Verbal warning for unsporting behaviour, the Main Referee must issue a verbal warn ing to the offending player or team official, without awarding a point, unless the op posing player/team is clearly going to win the point. If the opposing player/team wins the point after unsporting conduct, the point must be awarded, and a verbal warning must be issued afterwards. The Main Referee may use their own words to explain the type of unsporting behaviour and then must warn the player that for the next similar action, a point will be awarded to the opponent player/team. WARNING CARD
- Point awarded to the opponent player/team in teqball, referees do not use coloured cards. Where an unsporting behaviour takes place for a second time by the player/ team or team official, the Main Referee must award a point to the opponent player/ team and call out: "Second warning! Point to the opponent!" This step may be used several times if a player continues with unsporting behaviour.

- POINT TO THE OPPONENT CARD

- Dismissal in the case of an extreme offence or continuous unsporting behaviour, the Main Referee may dismiss a player by reporting them to the Competition Manager and/or the Chief Referee. The dismissal must be made by either the Competition Manager or the Chief Referee. After the dismissal, the opposing player/team wins the match, but all previously earned points by the dismissed player remain valid.
- A warning or penalty incurred by any member of a team shall apply to the whole team.







WORLD RANKING

World Ranking points will be awarded as per Teqball Tour event with the bonus points system implemented as per the FITEQ World Ranking Policy.

Participating Nations

ARG, BÓL, BRÁ, CAN, CHI, COL, ECU, GUA, HUN, ITA, MEX, PAN, PAR, POL, ROU, SRB, URU, USA

Accreditation / registration

Athletes and delegations will receive an official accreditation pass to the Rio de Janeiro Teqball Tour venues, and competition areas. The accreditation must be worn at all times and the holder of the accreditation can be asked to prove their identity during the competition at any time. **Attending in the accreditation is mandatory for all the athletes.**

PLAYER ACCREDITATION WILL BE ON THE FOLLOWING OCCASIONS:

- from 16:00 to 18:00 on September 6, 2023
- from 9:00 to 9:45 on September 7, 2023
- from 9:45 to 9:55 on September 8, 2023
- from 9:45 to 9:55 on September 9, 2023

SPECIAL ACCREDITATION TIME FOR SEEDED:

• from 13:00 to 14:00 on September 7-8

Every athlete must present a valid ID card/passport and upload (Inside the FITEQ's Profile.) the Jerseys/Shorts/Socks as well for approval.

Practice opportunity - warm-up area

Warm-up area will be available where athletes can practice on two tables. Please only use the warm-up facilities 60 minutes prior to your match in order to allow everyone to have enough time and space to practice.

Prize Money Allocation

According to FITEQ's policy, 100% of the prize money won is allocated to the players.

1ST	2800 USD
2ND	1800 USD
3RD	1400 USD
4TH	800 USD
5TH-8TH	400 USD
9TH-16TH	200 USD

Uniforms and accessories

All players and teams must provide their own sports clothing.

All players and teams must have a minimum of two (2) sets of shirts/jerseys, each of a different shade. Prior to each game, teams shall agree on their uniform. 'Home' team chooses first which jersey to wear. If no agreement is reached there will be a coin toss by the referee, after which the winning team shall choose their preferred colour. Team members must wear matching playing uniforms i.e. both players must wear the same type and colour short, socks and jerseys as one another. Headbands, sweat- bands and religious headwear are permitted. Sunglasses and hats are not permitted. All uniforms must be in line with the Equipment Regulations. Please note that, fully black and fully white jersey is banned/forbidden.

III. ADDITIONAL INFORMATION

Catering

Please kindly note that catering is not provided during the event, so please prepare accordingly. However water bottle station will be available so please prepare your flask.

Medical room

FITEQ will provide a medical station available for free of charge at the competition venue during competition hours.



















